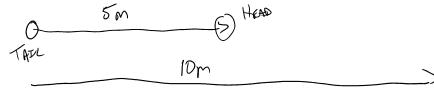


1

What is a vector quantity?

- A quantity that has both magnitude and direction
- Vectors (or arrows) are used to symbolize the quantity's size and direction



2

How Are Vectors Used?

- Vectors are used to represent size and direction graphically.
- Common vector quantities are:

VELOCITY ACCELERATION DESPLACEMENT FORCE

3

How Are Vectors Added?

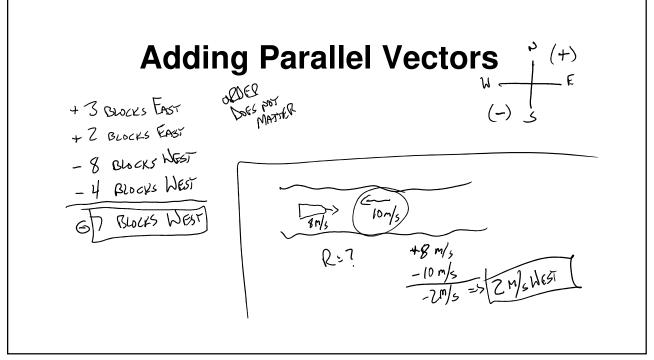
- Vectors are added head to tail.
 - Draw the first vector the appropriate length and direction.
 - Draw the second vector starting at the head (point) of the vector it is being added to.

Drawing the resultant

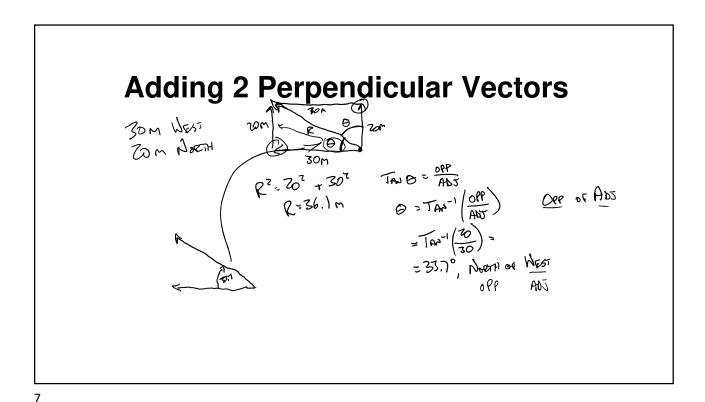
• Draw the vector sum from the tail end of the first vector to the head (point) end of the last vector.

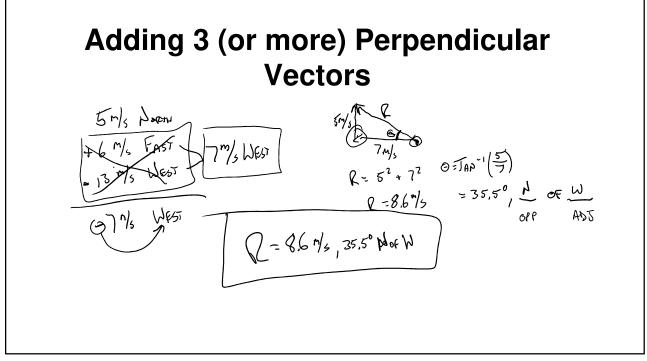
RESULTANT

5



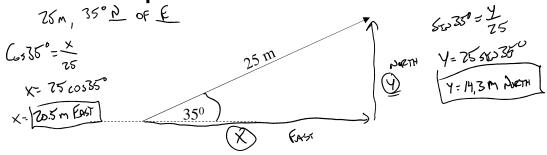
6





Components Son Law Joh

 All vectors can be broken into horizontal and vertical components



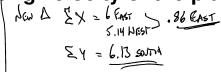
9

Non-Perpendicular Vectors Sample Question 1

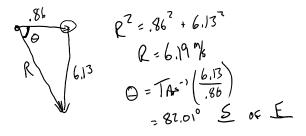
A paper airplane is thrown at 6 m/s to the East.
 There is a wind blowing at 8 m/s, 40° West of south. What is the resulting velocity of the plane?



4=86540° = 6.13 m/s X = 85240 = 5.14



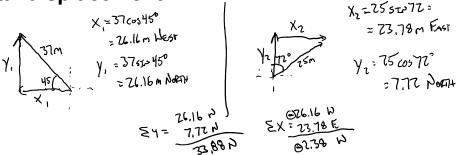
Non-Perpendicular Vectors Sample Question 1



11

Adding Non-Perpendicular Vectors Sample 2

 Jimmy walks 37 m northwest. He then turns and walks 25 m, 72⁰ East of North. What is Jimmy's total displacement?



12

Adding Non-Perpendicular Vectors Sample 2

