# Circular Motion II

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#### **Circular Acceleration**

- Centripetal Acceleration
- Centripetal => "center seeking"

$$a_c = \frac{v^2}{r}$$

• Substituting for v...

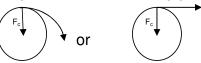
$$a_c = \frac{v^2}{r} = \frac{(r\omega)^2}{r} = r\omega^2$$

#### **Circular Forces**

- Centripetal Force
  - force applied to the object to keep it moving in a circle.

$$F_c = ma_c = \frac{mv^2}{r}$$
$$= mr\omega^2$$

 What direction will the object move once the centripetal force disappears?



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## **Circular Forces: Application**

- A car moves around a curve that has a radius of 45.0 m. If the concrete pavement is dry ( $\mu$  = 0.8), what is the maximum speed that the car can move around the curve without skidding?
  - What is keeps the car from skidding off the track?
    - Friction

#### **Circular Forces: Application**

 So the force of friction must apply the centripetal force or:

$$F_f = F_c \implies \mu F_N = \frac{mv^2}{r} \implies \mu mg = \frac{mv^2}{r}$$

Solving for velocity, we get:

$$v^2 = \mu gr \quad \Longrightarrow \quad v = \sqrt{\mu gr} \quad \Longrightarrow \quad v = \sqrt{.8(9.8)(45)}$$

$$v = 18.8 \text{ m/s}$$

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#### **Vertical Circles**

 Draw a free body diagram for a roller coaster car traveling in a vertical loop.

$$F_{net} = F_N + mg$$

Since both forces are pointing toward the center, we can call the net force the centripetal force

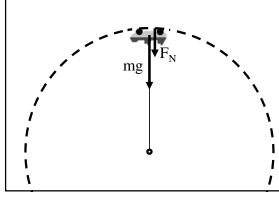
$$F_c = F_N + mg$$

If the car travels just fast enough to make it around the loop, then the track will not need to provide any force,  $F_N = 0$ 

$$F_c = mg$$

### **Vertical Circles**

 Substituting and rearranging, we can find the minimum velocity that the car travel to just make it around the loop:



$$F_c = mg$$

$$\frac{mv^2}{r} = mg$$

$$v^2 = gr$$

$$v = \sqrt{gr}$$

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## **Rotary Motion: Acceleration**

- Angular Acceleration (α)
  - rate of change of angular velocity

$$\alpha = \frac{\Delta \omega}{\Delta t}$$

- Angular and Linear Acceleration
  - Like linear velocity, linear acceleration also varies with the distance from the center of motion, therefore:

$$a_t = r\alpha$$

#### Linear vs. Rotary

 All rotary equations follow the same format as their linear counterparts

Linear Rotational  $x = x_o + v_o t + \frac{1}{2} \alpha t^2 \qquad \theta = \theta_o + \omega_o t + \frac{1}{2} \alpha t^2$   $v = v_o + \alpha t \qquad \omega = \omega_o + \alpha t$   $v^2 = v_o^2 + 2\alpha (x - x_o) \qquad \omega^2 = \omega_o^2 + 2\alpha (\theta - \theta_o)$ 

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# **Sample Problem**

- The blades of a fan running at low speed turn at 275 rpm. When the fan is switched to high speed, the rotation rate increases uniformly to 360 rpm in 5.03 s.
  - What is the magnitude of the angular acceleration of the blades?
  - How many revolutions do the blades go through while the fan is accelerating?

# **Sample Problem**

 What is the magnitude of the angular acceleration of the blades?

 How many revolutions do the blades go through while the fan is accelerating?